



Will o' the Wisp



If you have



earn 10.



Manticora



You get change from the bank.



Bonnacon



Whenever you summon a card using earn .

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Koma - Inu

You have 3 more areas. If this card is discarded for any reason and have too many summoned creatures, you chose the creatures you discard.



Ogre



Steal from an opponent.



Minotaur

Earn enough points to catch-up with the player just above you. You cannot summon other cards after this one in the same round.



Nereid



Earn . (? = 6 - number of card family in your area).



Recover



Siren



Draw a random card from an opponent's hand.



Otohime



Look at an opponent's hand and steal a card from it.





4

Shadhavar



If you have no extra area available, earn 2.

4



2

Aka Oni

Earn ?.



? = Summoning cost of the card you summoned this turn, just before Aka Oni.

2



9

Crylle



Copy the lightning bolt of a any one summoned card in any player's area

9



4

Bucephalus



Discard another summoned card from your area, then earn 8.

4



7

Kraken



Earn 7.



You cannot summon any card.

7



2

Hafgufa



Discard all the fire summoned cards from your area (at least 1), then earn 6.

2





Bird of paradise

If you have fewer than 4 cards in hand, draw 2 cards, then earn 2



Swarm

At the end of you Action phase, earn 4 for each card you have summoned this round.



Cockatrice

You can, without looking at it, place a marker on top card of the drawing pile. At the end of the Hunting phase, this card is revealed and placed next to the board, with your marker on it, while the marker-less card is discarded.



Sphinx

Draw as many cards as you have summoned cards.



Pazuzu

Earn 6.

Shuffle the cards in your area and recover a random one.



Amphisboena

Place the Amphisboeana in another player's area and simultaneously steal a card from this player's area to place it in yours.

If the stolen card has a lightning bolt effect, don't apply it.



Tarasque

Earn ?.

? = Summoning cost of the most expensive card in your area.



Mushushshu

Recover a card from an opponent's area.



Chimera

Earn 8 and discard all cards from your hand, meaning at least 1.

